

# Itay Habert . UX/UI DESIGNER

 [www.itayhabert.com](http://www.itayhabert.com)

## PROFILE

- UX/UI Designer, with a keen eye for details, passionate about art and design!
- Good understanding of customer journey and user flows.
- Working with Figma, including experience with auto-layout, distributed libraries and components.
- Good knowledge in Analysis and execution of briefs.
- Experience working with html+CSS

## EDUCATION

### UX/UI Design Diploma

2022- Netcrafe Academy

### Graphic Design Diploma

2021- John Bryce, graduated with honor

## EXPERIENCE

### 2023 - 2024 - UX/UI Designer | APIIZ- The Mysterious App Project


A venture in the field of billboard advertising, my responsibilities involve conducting research, collaborating with various teams, using design tools like Figma, and taking the project from initial characterization to final UX/UI design while ensuring adherence to quality standards and effective communication with stakeholders.

### 2021- 2022 - Graphic Designer | Benda Magnetic - B2B & B2C company

Create impactful visual assets such as visual branding and identity design, social media, campaign design, website graphics, print design and others) for various platforms and well-known brands, such as Vivo, Aqua Marina, Razer, Xbox, and more.

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 052-8669904

 [behance.net/itaihabert](https://www.behance.net/itaihabert)

## LANGUAGES

- Hebrew- Native
- English- High level

## MY SKILLS

- Adobe Photoshop
- Adobe Illustrator
- Figma
- XD
- Office
- Wordpress
- Webflow
- WIX

## MILITARY SERVICE

2015-2018 - Field  
Intelligence fighter

## HOBBIES

I love playing music on the guitar and piano, Photography and hanging out with friends.